

MAP LEGEND

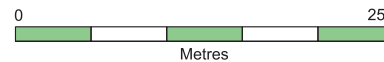
- Open Land
- Rough Open Land
- Rough Open - Scattered Trees
- Woodland: Run
- Woodland: Slow Run
- Woodland: Walk
- Undergrowth: Slow Run
- Undergrowth: Walk
- Distinct Vegetation Boundary
- Cultivated Land (Do Not Enter)

- Seat / bench
- Thicket - Large, Small
- Hedge
- Boulder
- Road
- Track
- Wide Path
- Narrow Path
- Minor Path
- Fence
- Ruined Fence
- Surfaced Area
- Contour
- Index Contour
- Form Line
- Earth Bank
- Earth Wall
- Erosion Gully - Large, Small
- Knoll
- Depression, Pit
- Pond

Note: Power lines are not shown on the map.

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 Survey and cartography by A Ridgway 2014.
 Map updated by D Olivant 2019
 Derived from an earlier Nottinghamshire
 Orienteering Club map.

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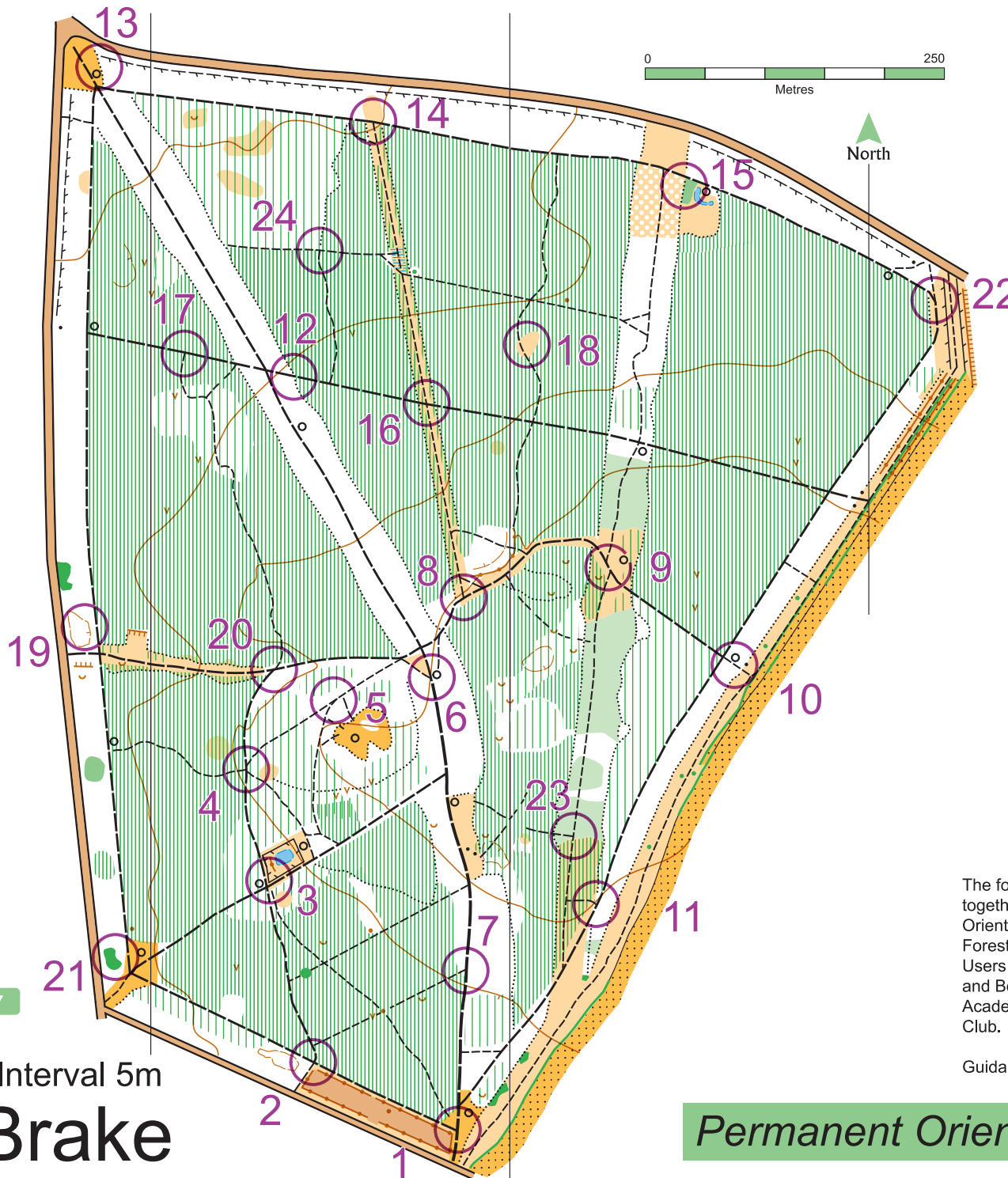
The following organisations have worked together to establish the Permanent Orienteering Course at Boughton Brake - Forestry Commission England, Friends and Users of Boughton Brake (FUBB), Ollerton and Boughton Town Council, The Dukeries Academy, and Nottinghamshire Orienteering Club.

Guidance and example routes overleaf.

Scale 1:5000 Contour Interval 5m

Boughton Brake

Permanent Orienteering Course



What you need...

- Clothing and footwear suitable for a walk or jog in woodland.
- A pen or a pencil to record the letters on the posts.
- Optionally, a compass to help you keep the map facing the right way.

What to do...

The aim is to navigate around a route finding each of the control markers that are located on posts at the centre of the numbered circles on your map.

Control markers are red and white signs with a number and letter. The number matches the number on your map.



The letter can be recorded in the table on this page.

A description of each post location is provided in the table.

The map legend...

The legend provides a description of each of the map symbols. Look at these carefully. On an orienteering map white represents trees that you can run beneath and orange represents open grassland. The paths are shown as dashed black lines. The thicker lines are wider paths.

First steps...

An important skill is setting the map. This means turning the map until the symbols on the map line up with the corresponding features on the ground. This will help you to proceed in the right direction. Use the paths to navigate to the control markers

Routes...

Suggested routes of varying difficulty are provided on this sheet. Do not try to remember the routes as orienteering is a test of navigation. Instead try a route in reverse or design your own.

The Very Easy route is suitable for wheelchairs, and for buggies in good weather.

SUGGESTED ROUTES starting from the south entrance on Brake Lane

Very Easy	: 1 – 2 – 3 – 4 – 5 – 6 – 7 - 1	Length: 0.9 km
Easy	: 1 – 2 – 3 – 4 – 5 – 6 – 8 – 9 – 10 – 11 - 1	Length: 1.3 km
Medium	: 1 – 2 – 3 – 6 – 16 – 24 – 15 – 22 – 9 – 23 - 1	Length: 2.2 km
Long	: 1 – 21 – 3 – 19 – 17 – 24 – 13 – 15 – 22 – 9 – 5 – 23 - 1	Length: 3.1 km

Control Number	Location Description	Control Letter
1	Path junction	
2	Path junction	
3	Fence corner	
4	Path crossing	
5	Path junction	
6	Path junction	
7	Path junction	
8	Path junction	
9	Path crossing	
10	Path	
11	Path junction	
12	Path	

Control Number	Location Description	Control Letter
13	Vegetation boundary	
14	Path junction	
15	Vegetation boundary	
16	Path crossing	
17	Path junction	
18	Clearing - East part	
19	Depression – East side	
20	Path crossing	
21	Thicket – East side	
22	Path junction	
23	Path – East end	
24	Path junction	

If a marker post is missing, damaged, or overgrown, please contact a Forestry Commission Ranger by calling 01623 822447 or by sending an email to central.district@forestryengland.uk
 For further information about orienteering in Nottinghamshire visit www.noc-uk.org
 For further information about the sport of orienteering visit www.britishorienteering.org.uk

Check your control letters here. 1-A, 2-E, 3-H, 4-L, 5-P, 6-V, 7-C, 8-R, 9-Y, 10-T, 11-D, 12-K, 13-M, 14-W, 15-B, 16-J, 17-U, 18-Q, 19-G, 20-X, 21-Z, 22-S, 23-N, 24-F.